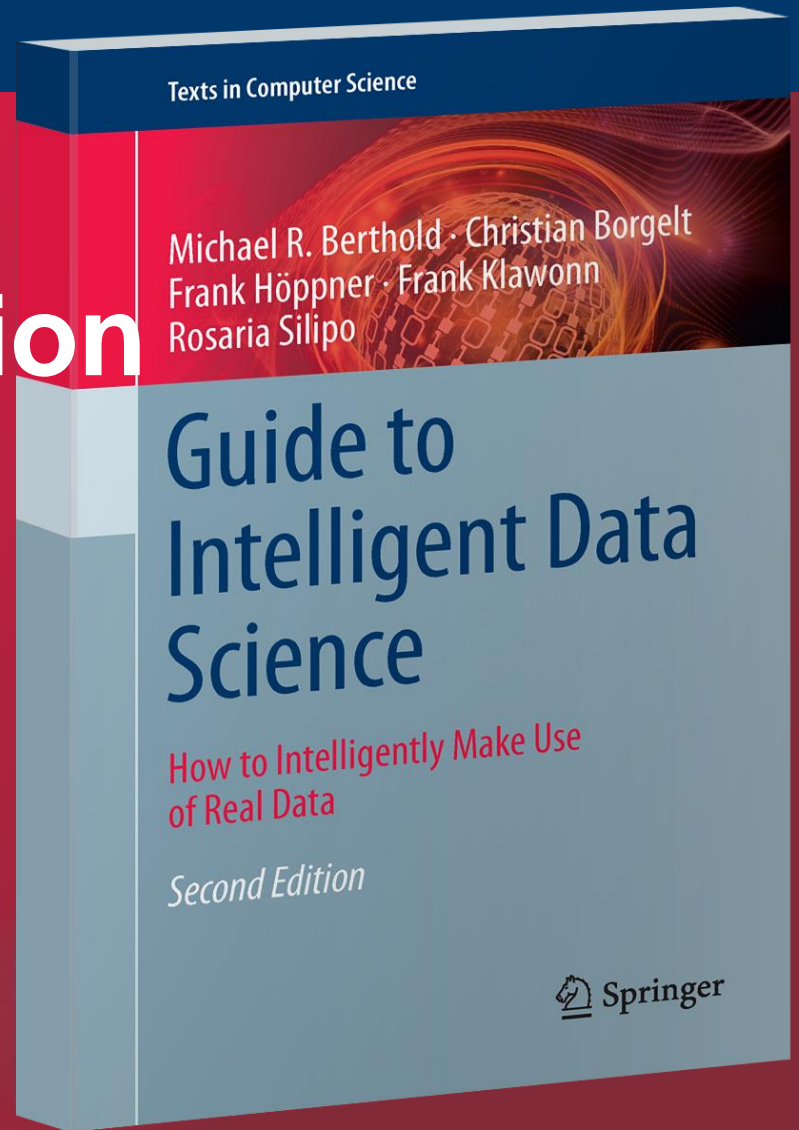


# Recommendation Engines



*“We all make choices, but in the end our choices make us”  
-Ken Levine*

Are there events that always happen together?

*\*This lesson refers to chapter 7 of the GIDS book*

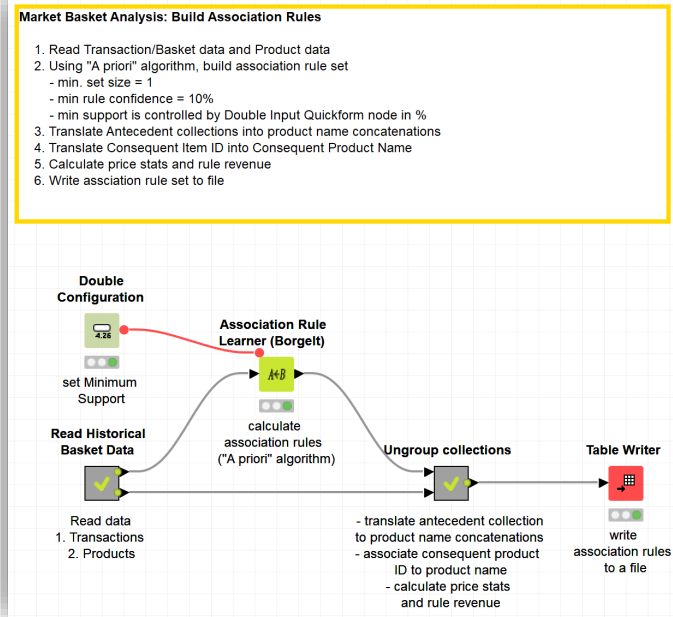
## Content of this lesson

- Association Rules
- Itemset Mining
- Generating Association Rules
- Collaborative Filtering

– Datasets used : transaction data & products data

– Example Workflow:

– „Association\_Rules\_for\_MarketBasketAnalysis“ <https://kni.me/w/fQ9yZLztzEUmAsQ0>



# Association Rules

- Association Rules: Motivation
- Item Set Mining
  - Breadth First Searching: The Apriori Algorithm
  - Depth First Searches: The Eclat Algorithm
  - (Compact) Representation of Itemsets
- Finding Association Rules

### Association rule induction

- Originally designed for **market basket analysis**.
- Aims at finding patterns in the shopping behavior of customers of supermarkets, mail-order companies, on-line shops etc.

### More specifically:

- **Find sets of products that are frequently bought together.**
- Example of an association rule:
  - *IF a customer buys bread and wine,*
  - *THEN she/he will probably also buy cheese.*

# Association Rule: Example

IF



+

THEN



Antecedent

Consequent



From the analysis of many shopping baskets ...



A-priori algorithm



Recommendation

IF



+



THEN



### Possible applications of found association rules:

- Improve arrangement of products in shelves, on a catalog's pages.
- Support of cross-selling (suggestion of other products), product bundling.
- Fraud detection, technical dependence analysis.
- Finding business rules and detection of data quality problems.
- . . .

- Two step implementation:
- Find the **frequent item sets** (also called large item sets), i.e., the item sets that have at least a user-defined **minimum support**.
- Form rules using the frequent item sets found and select those that have at least a user-defined **minimum confidence**.

Assessing the quality of association rules:

### **Support of an item set:**

- Fraction of transactions (shopping baskets/carts) that contain the item set.

### **Support of an association rule $X \rightarrow Y$ :**

- Either: Support of  $X \cup Y$  (more common: rule is correct)
- Or: Support of  $X$  (more plausible: rule is applicable)

### **Confidence of an association rule $X \rightarrow Y$ :**

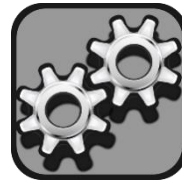
- Support of  $X \cup Y$  divided by support of  $X$  (estimate of  $P(Y | X)$ ).

# Itemset Mining

## N shopping baskets

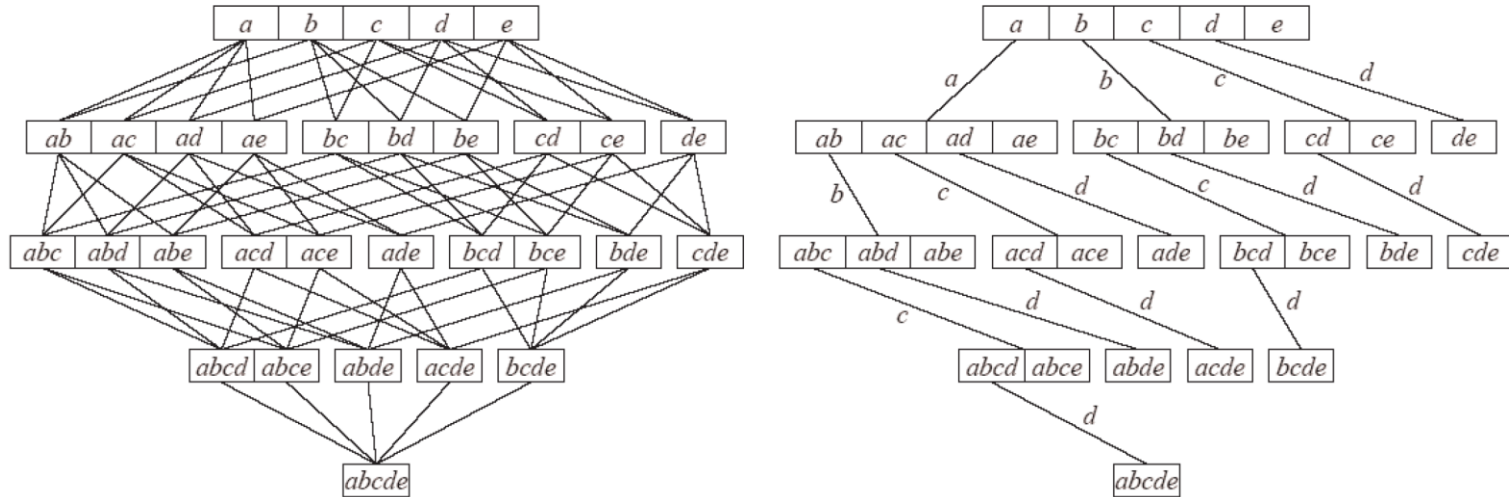


Search for  
frequent itemsets



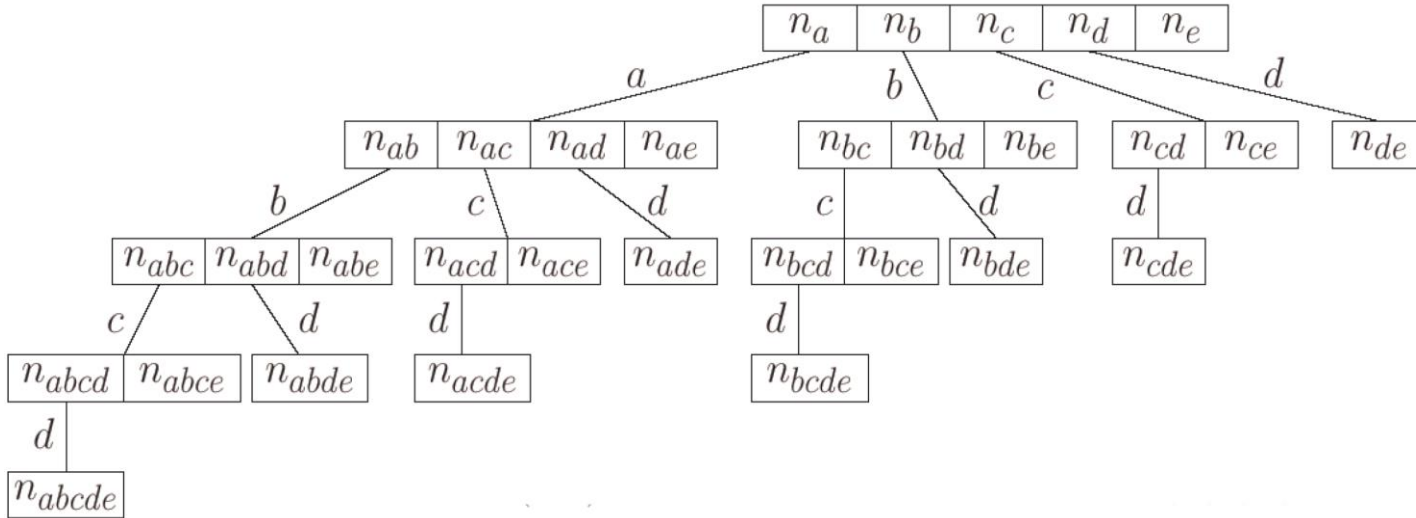
{A, B, F, H}  
{A, B, C}  
{B, C, H}  
{D, E, F}  
{D, E}  
{A, B}  
{A, C}  
{H, F}  
...

- Subset lattice and a prefix tree for five items:



- It is not possible to determine the support of all possible item sets, because their number grows exponentially with the number of items.
- Efficient methods to search the subset lattice are needed.

# Item Set Trees

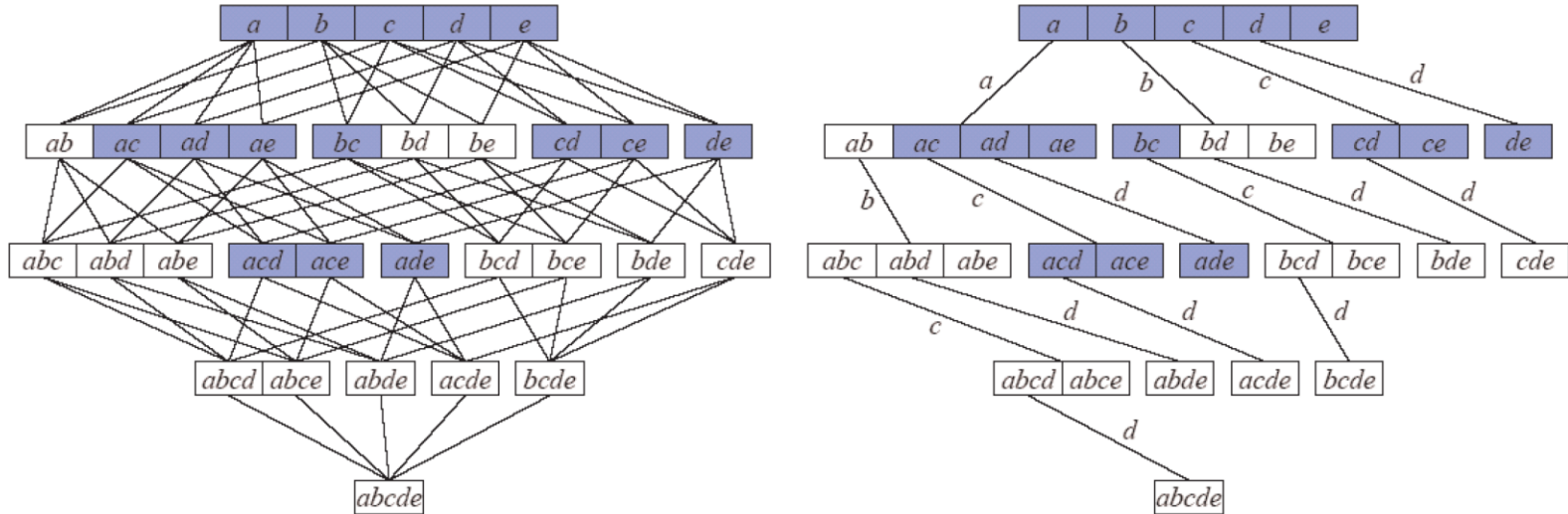


- A (full) item set tree for the five items  $a$ ,  $b$ ,  $c$ ,  $d$ , and  $e$ .
- Based on a global order of the items.
- The item sets counted in a node consist of all items labeling the edges to the node (common prefix) and one item following the last edge label.



- In applications item set trees tend to get very large, so pruning is needed.
- **Structural Pruning:**
  - Make sure that there is only one counter for each possible item set.
  - Explains the unbalanced structure of the full item set tree.
- **Size Based Pruning:**
  - Prune the tree if a certain depth (a certain size of the item sets) is reached.
  - Idea: Rules with too many items are difficult to interpret.
- **Support Based Pruning:**
  - **No superset of an infrequent item set can be frequent.**
  - No counters for item sets having an infrequent subset are needed

- **Boundary** between frequent (blue) and infrequent (white) item sets:



- **Apriori**: Breadth-first search (item sets of same size).
- **Eclat**: Depth-first search (item sets with same prefix).

# Apriori Breadth first Search

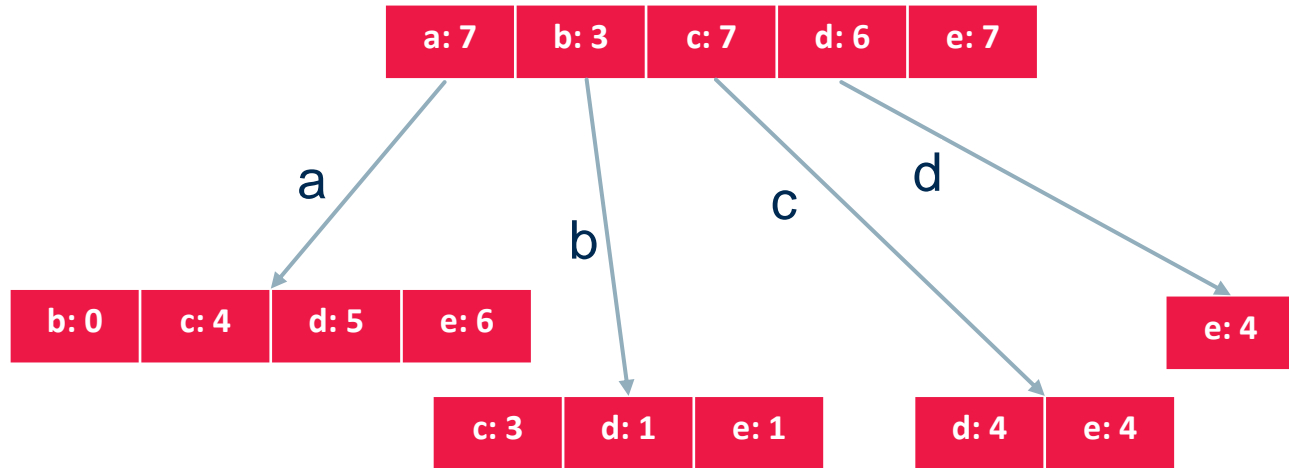
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}

a: 7	b: 3	c: 7	d: 6	e: 7
------	------	------	------	------

- Example transaction database with 5 items { a,b,c,d,e } and 10 transactions.
- Minimum support: 30%, i.e., at least 3 transactions must contain the item set.
- All one item sets are frequent → full second level is needed.

# Apriori Breadth first Search

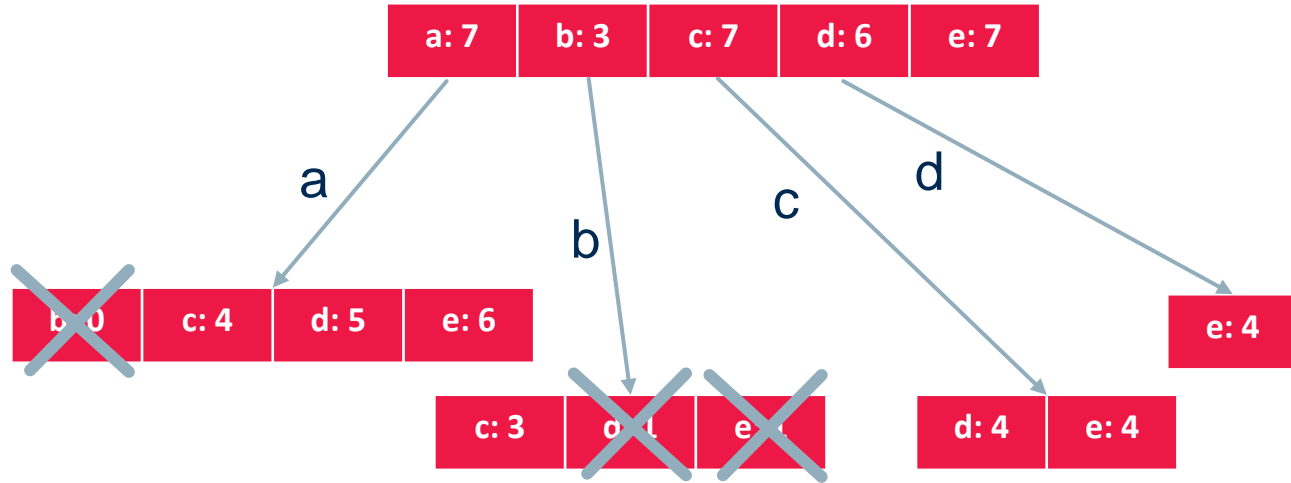
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Determining the support of item sets: For each item set traverse the database and count the transactions that contain it (highly inefficient).
- Better: Traverse the tree for each transaction and find the item sets it contains (efficient: can be implemented as a simple double recursive procedure).

# Apriori Breadth first Search

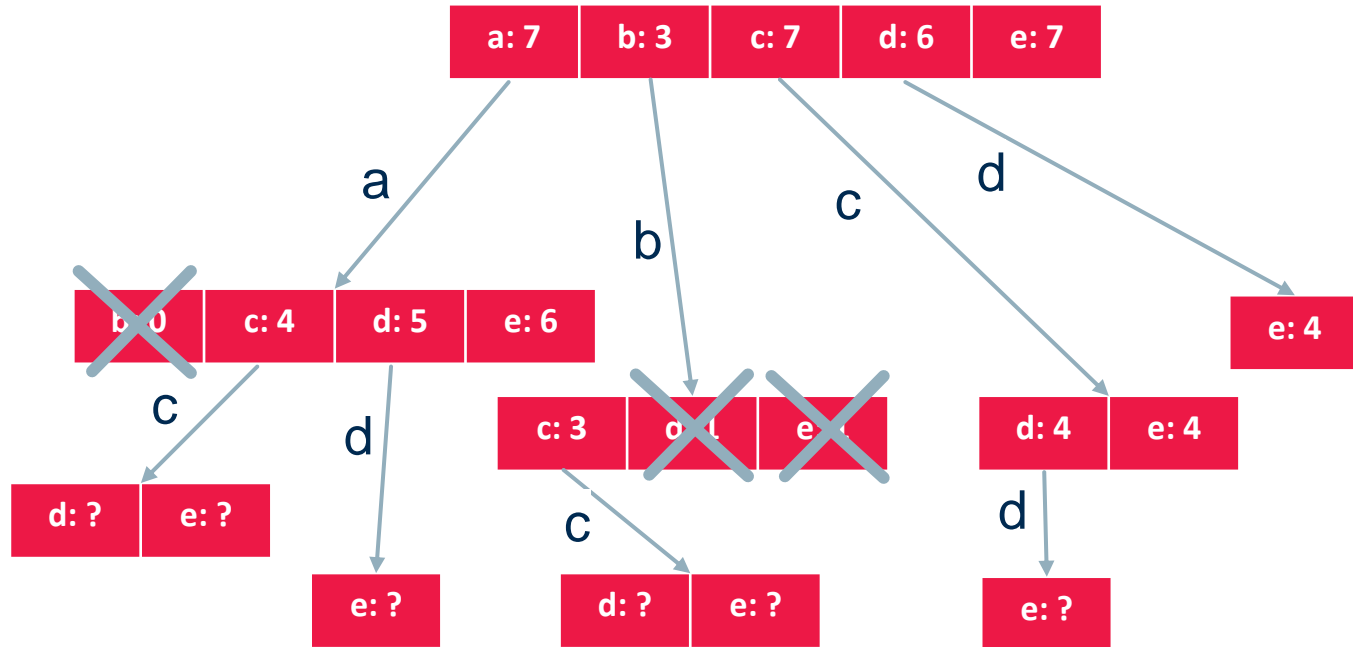
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Minimum support: 30%, i.e., at least 3 transactions must contain the item set.
- Infrequent item sets: {a, b}, {b, d}, {b, e}.
- The subtrees starting at these item sets can be pruned.

# Apriori Breadth first Search

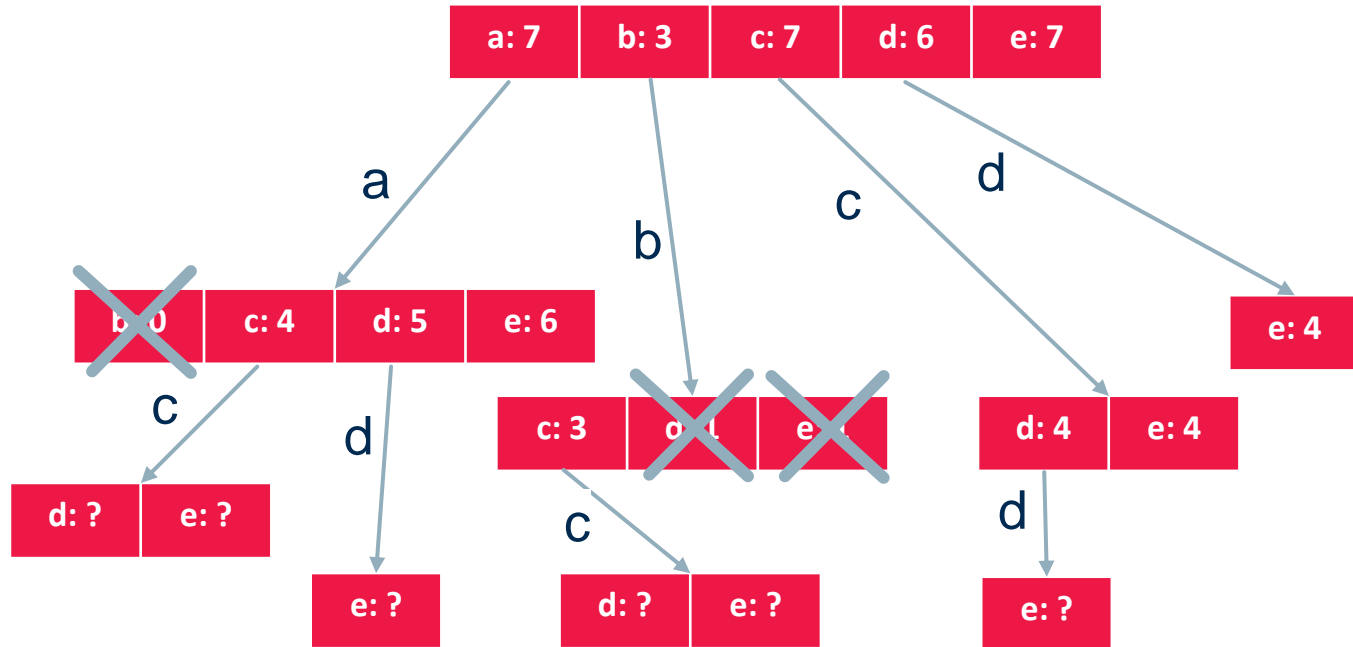
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Generate candidate item sets with 3 items (parents must be frequent).

# Apriori Breadth first Search

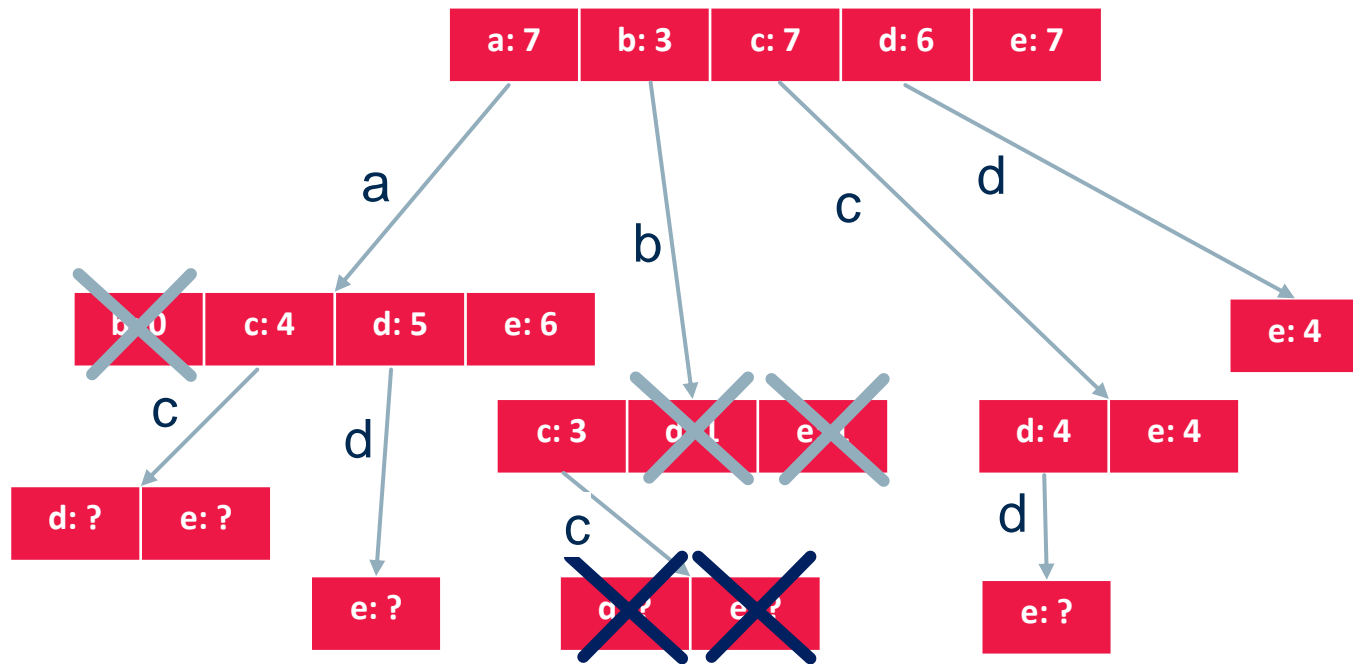
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Before counting, check whether the candidates contain an infrequent item set.
- An item set with  $k$  items has  $k$  subsets of size  $k - 1$ .
- The parent is only one of these subsets

# Apriori Breadth first Search

1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



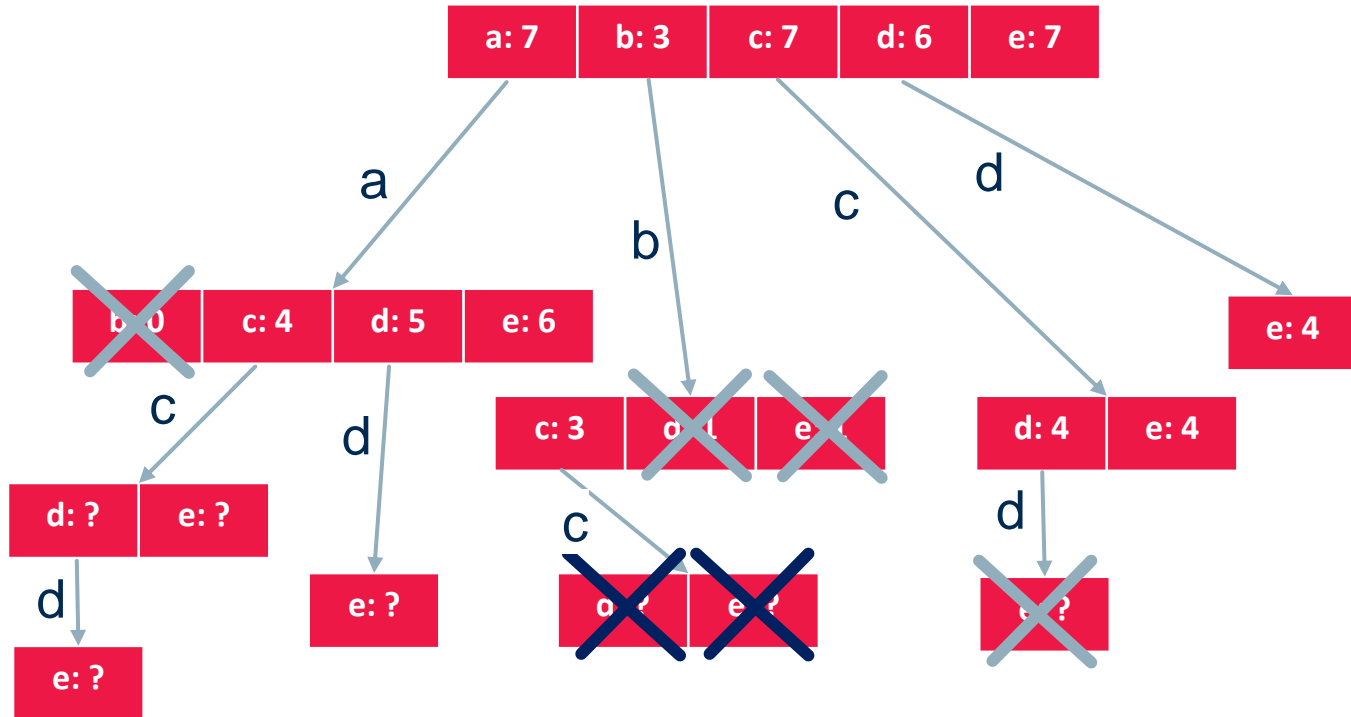
- The item sets {b, c, d} and {b, c, e} can be pruned, because
  - {b, c, d} contains the infrequent item set {b, d} and
  - {b, c, e} contains the infrequent item set {b, e}.
- Only the remaining four item sets of size 3 are evaluated.





# Apriori Breadth first Search

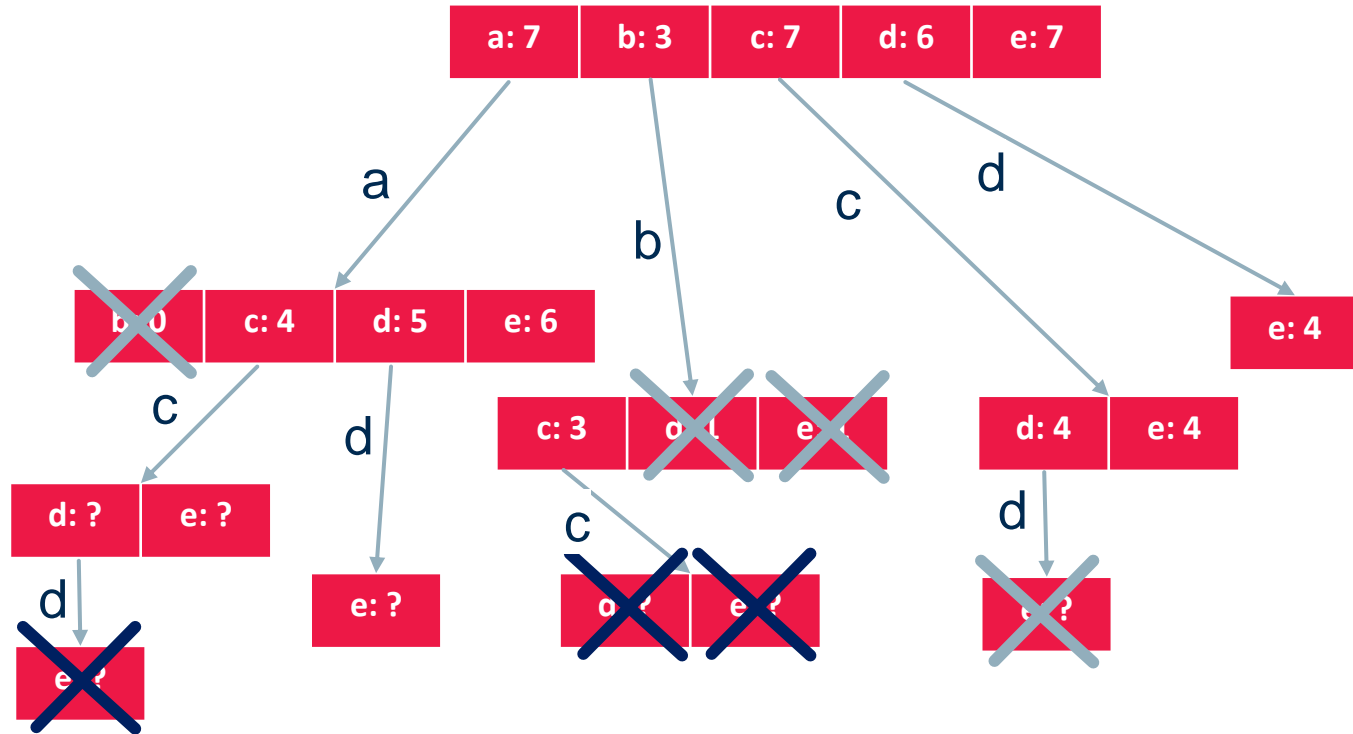
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Generate candidate item sets with 4 items (parents must be frequent).
- Before counting, check whether the candidates contain an infrequent item set.

# Apriori Breadth first Search

1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- The item set {a,c,d,e} can be pruned, because it contains the infrequent item set {c, d, e}.
- Consequence: No candidate item sets with four items. Stop.

# Eclat Depth first Search

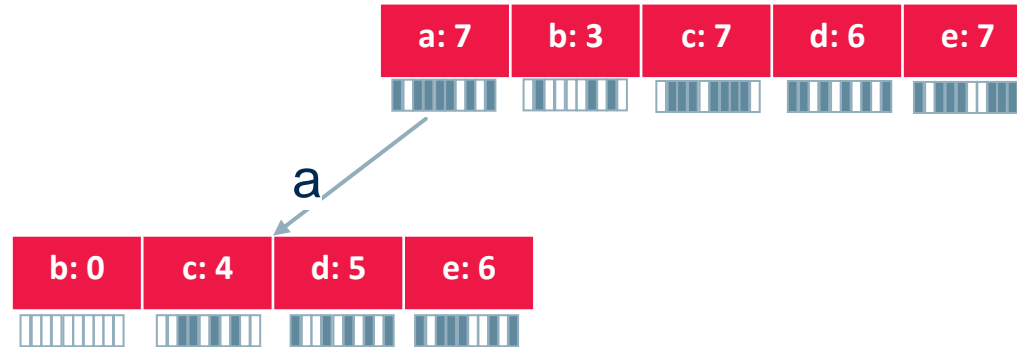
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Form a transaction list for each item. Here: bit vector representation.
  - grey: item is contained in transaction
  - white: item is not contained in transaction
- Transaction database is needed only once (for the single item transaction lists).

# Eclat Depth first Search

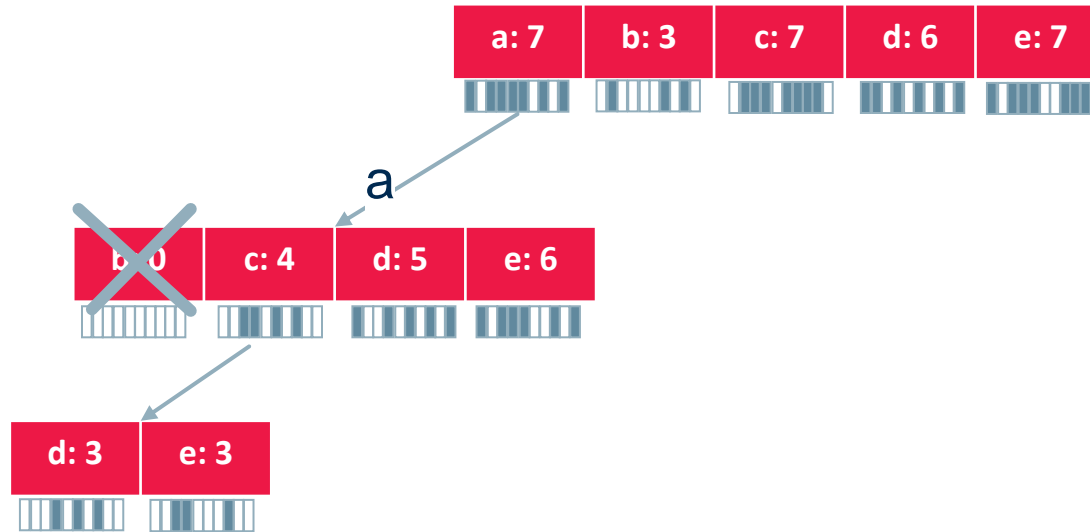
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Intersect the transaction list for item *a* with the transaction lists of all other items.
- Count the number of set bits (containing transactions).
- The item set {*a*, *b*} is infrequent and can be pruned.

# Eclat Depth first Search

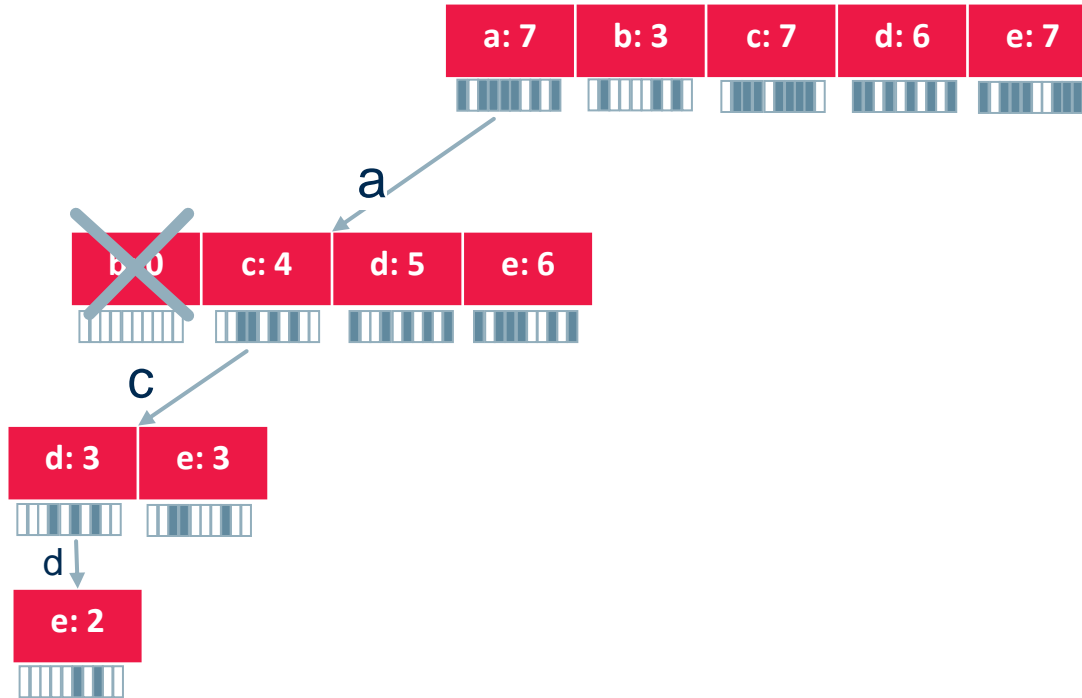
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Intersect the transaction list for {a, c} with the transaction lists of {a, x},  $x \in \{d, e\}$ .
- Result: Transaction lists for the item sets {a, c, d} and {a, c, e}.

# Eclat Depth first Search

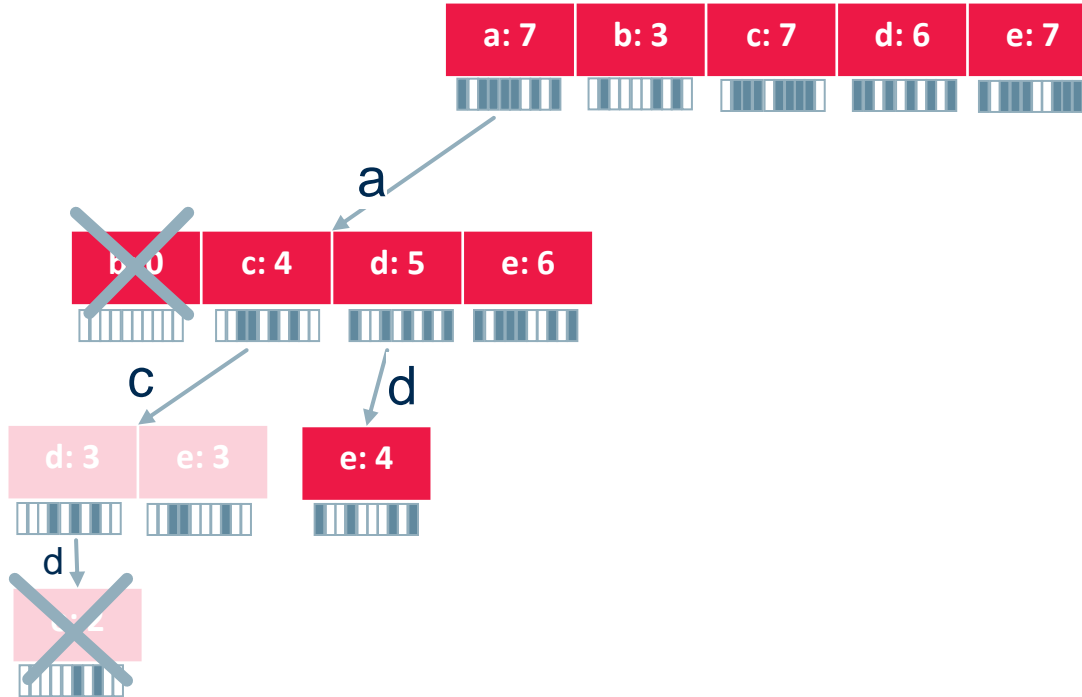
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Intersect the transaction list for {a, c, d} and {a, c, e}.
- Result: Transaction list for the item set {a, c, d, e}.
- With Apriori this item set could be pruned before counting, because it was known that {c, d, e} is infrequent.

# Eclat Depth first Search

1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}

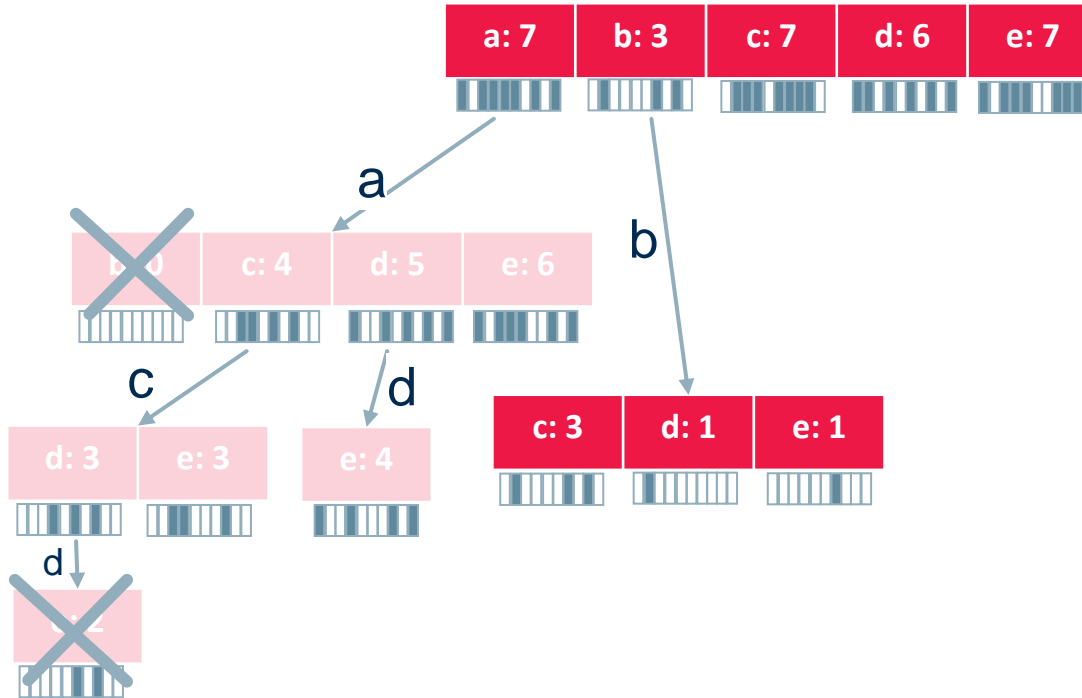


- Backtrack to the second level of the search tree and intersect the transaction list for {a, d} and {a, e}.
- Result: Transaction list for {a, d, e}.



# Eclat Depth first Search

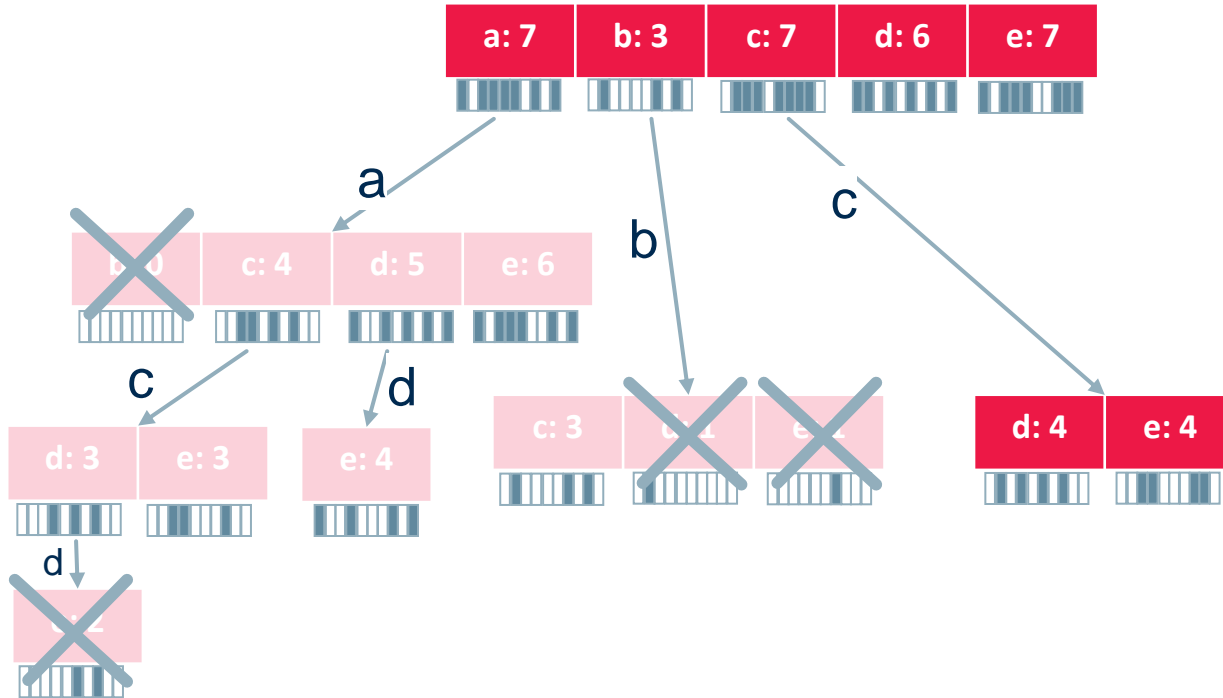
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Backtrack to the first level of the search tree and intersect the transaction list for *b* with the transaction lists for *c*, *d*, and *e*.
- Result: Transaction lists for the item sets {*b*, *c*}, {*b*, *d*}, and {*b*, *e*}.
- Only one item set with sufficient support -> prune all subtrees.

# Eclat Depth first Search

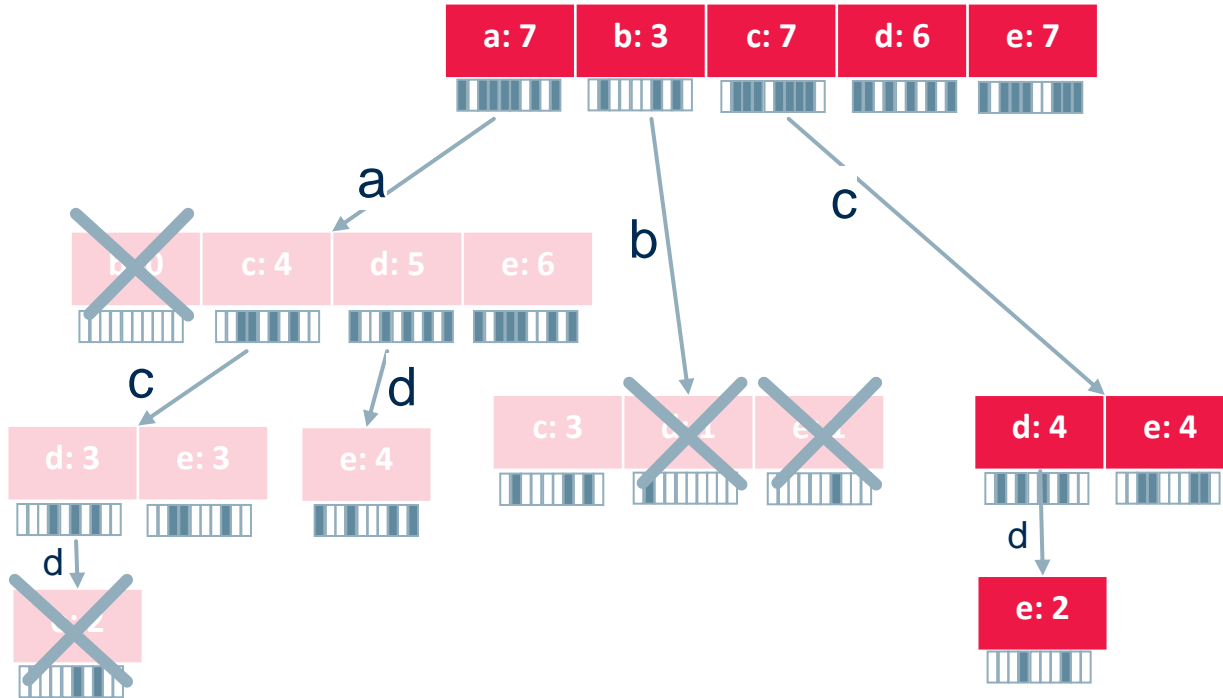
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Backtrack to the first level of the search tree and intersect the transaction list for *c* with the transaction lists for *d* and *e*.
- Result: Transaction lists for the item sets {*c*, *d*} and {*c*, *e*}.

# Eclat Depth first Search

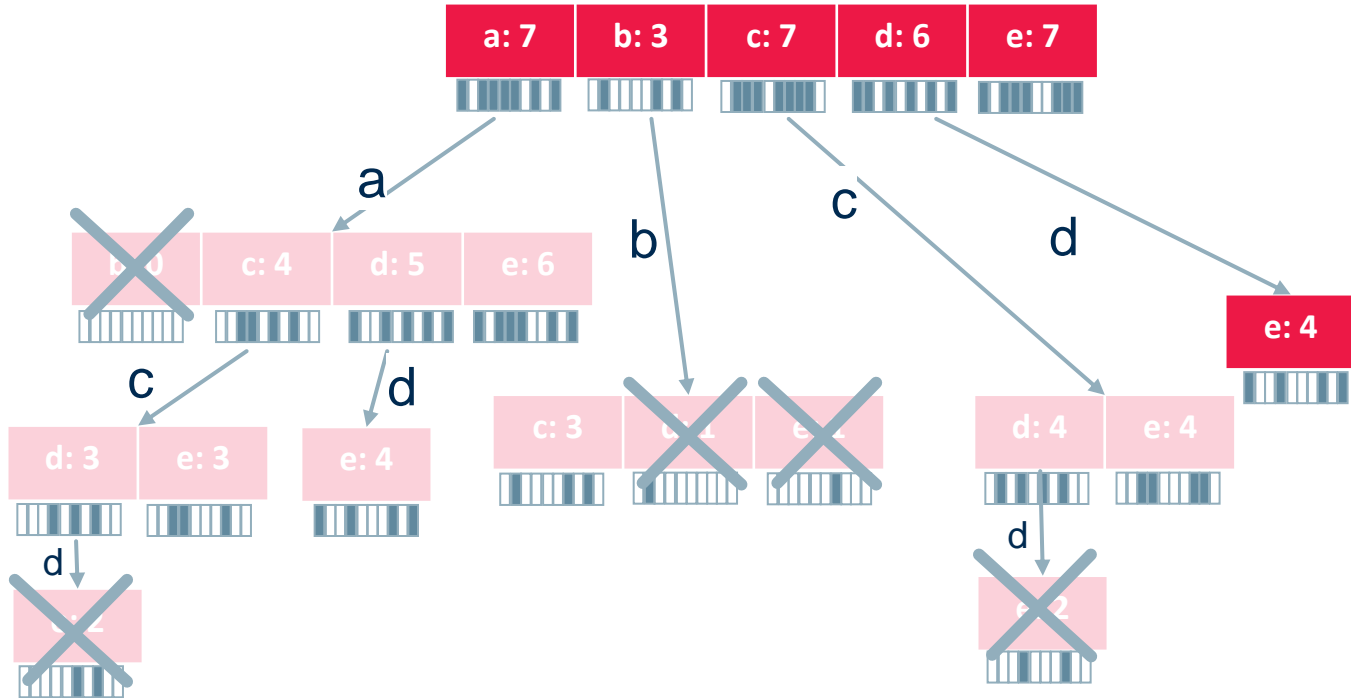
1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Intersect the transaction list for {c, d} and {c, e}.
- Result: Transaction list for {c, d, e}.
- Infrequent item set: {c, d, e}.

# Eclat Depth first Search

1. {a, d, e}
2. {b, c, d}
3. {a, c, e}
4. {a, c, d, e}
5. {a, e}
6. {a, c, d}
7. {b, c}
8. {a, c, d, e}
9. {c, b, e}
10. {a, d, e}



- Backtrack to the first level of the search tree and intersect the transaction list for *d* with the transaction list for *e*.
- Result: Transaction list for the item set {*d*, *e*}.
- With this step the search is finished.

# Frequent Item Sets

1 item	2 items	3 items
$\{a\}^+$ : 70%	$\{a, c\}^+$ : 40% $\{c, e\}^+$ : 40%	$\{a, c, d\}^{+*}$ : 30%
$\{b\}$ : 30%	$\{a, d\}^+$ : 50% $\{d, e\}^+$ : 40%	$\{a, c, e\}^{+*}$ : 30%
$\{c\}^+$ : 70%	$\{a, e\}^+$ : 60%	$\{a, d, e\}^{+*}$ : 40%
$\{d\}^+$ : 60%	$\{b, c\}^{+*}$ : 30%	
$\{e\}^+$ : 70%	$\{c, d\}^+$ : 40%	

- **Types of frequent item sets**
- **Free Item Set:** Any frequent item set (support is higher than the minimal support).
- **Closed Item Set** (marked with +): A frequent item set is called **closed** if no superset has the same support.
- **Maximal Item Set** (marked with \*): A frequent item set is called **maximal** if no superset is frequent.

# Generating Association Rules

- For each frequent item set  $S$ :
- Consider all pairs of sets  $X, Y \in S$  with  $X \cup Y = S$  and  $X \cap Y = \emptyset$ .  
Common restriction:  $|Y| = 1$ , i.e. only one item in consequent
- $X$  = antecedent,  $Y$  = consequent
- Form the association rule  $X \rightarrow Y$  and compute its confidence.  
$$\text{conf}(X \rightarrow Y) = \frac{\text{supp}(X \cup Y)}{\text{supp}(X)} = \frac{\text{supp}(S)}{\text{supp}(X)}$$
- Report rules with a confidence higher than the minimum confidence.

# From “Frequent Itemsets” to “Rules”

{A, B, F, H}



{A, B, F} → H

{A, B, H} → F

{A, F, H} → B

{B, F, H} → A

Which rules shall I choose?



$$\{A, B, F\} \rightarrow H$$

– Item set support  $s = \frac{freq(A,B,F,H)}{N}$



How often these items are found together

– Rule confidence  $c = \frac{freq(A,B,F,H)}{freq(A,B,F)}$



How often the antecedent is together with the consequent

– Rule lift =  $\frac{support(\{A,B,F\} \Rightarrow H)}{support(A,B,F) \times support(H)}$



How often antecedent and consequent happen together compared with random chance

The rules with support, confidence and lift above a threshold  $\rightarrow$  most reliable ones

# Association Rule Mining (ARM): Two Phases

Discover all **frequent** and **strong** association rules

$X \Rightarrow Y \rightarrow$  “if X then Y”

with sufficient **support** and **confidence**

Two phases:

1. find all frequent itemsets (FI)

← Most of the complexity

- Select itemsets with a minimum support

$$FI = \{\{X, Y\}, X, Y \subset I \mid s(X, Y) \geq S_{min}\}$$

2. build strong association rules

- Select rules with a minimum confidence:

$$Rules: \{X \Rightarrow Y, X, Y \subset FI, |c(X \Rightarrow Y) \geq C_{min}\}$$

User parameters



## Generating Association Rules: Example

- **Example:**  $S = \{a, c, e\}, X = \{c, e\}, Y = \{a\}$ .

$$\text{conf}(c, e \rightarrow a) = \frac{\text{supp}(\{a, c, e\})}{\text{supp}(\{c, e\})} = \frac{30\%}{40\%} = 75\%$$

- **Minimum confidence: 80%**

Association Rule	Support of all items	Support of antecedent	confidence
$b \rightarrow c$	30%	30%	100%
$d \rightarrow a$	50%	60%	83.3%
$e \rightarrow a$	60%	70%	85.7%
$a \rightarrow e$	60%	70%	85.7%
$d, e \rightarrow a$	40%	40%	100%
$a, d \rightarrow e$	40%	50%	80%

# A-Priori Algorithm: Example

- Let's consider milk, diaper, and beer:  $\{milk, diaper\} \Rightarrow beer$
- How often are they found together across all shopping baskets?
- How often are they found together across all shopping baskets containing the antecedents?

TID	Transactions
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

support

$$s(milk, diaper, beer) = \frac{P(milk, diaper, beer)}{|T|} = \frac{2}{5} = 0.4$$

$$c = \frac{P(milk, diaper, beer)}{P(milk, diaper)} = \frac{2}{3} = 0.67$$

confidence

# A-priori algorithm: an example

- Let's consider milk, diaper, and beer:  $\{milk, diaper\} \Rightarrow beer$
- How often are they found together across all shopping baskets?
- How often are they found together across all shopping baskets containing the antecedents?

TID	Transactions
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

$$s(milk, diaper) = \frac{P(milk, diaper)}{|T|} = \frac{3}{5} = 0.6$$

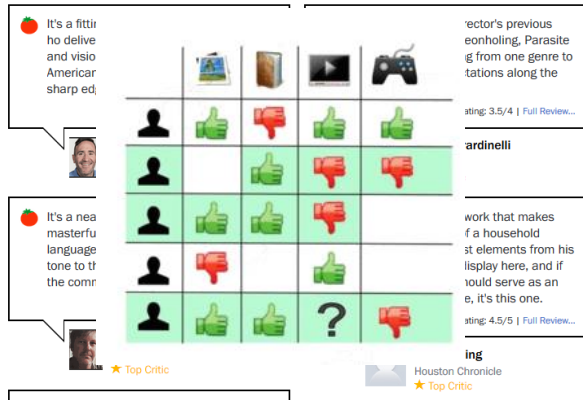
$$s(beer) = \frac{P(beer)}{|T|} = \frac{3}{5} = 0.6$$

$$\begin{aligned} \text{Rule lift} &= \frac{s(milk, diaper, beer)}{s(milk, diaper) \times s(beer)} \\ &= \frac{0.4}{0.6 \times 0.6} = 1.11 \end{aligned}$$

- **Association Rule Induction is a Two Step Process**
  - Find the frequent item sets (minimum support).
  - Form the relevant association rules (minimum confidence).
- **Finding the Frequent Item Sets**
  - Top-down search in the subset lattice / item set tree.
  - **Apriori**: Breadth first search;
- **Eclat**: Depth first search.
  - Other algorithms: FP-growth, H-Mine, LCM, Mafia, Relim etc.
  - Search Tree Pruning: *No superset of an infrequent item set can be frequent.*
- **Generating the Association Rules**
  - Form all possible association rules from the frequent item sets.
  - Filter “interesting” association rules.

# Collaborative Filtering

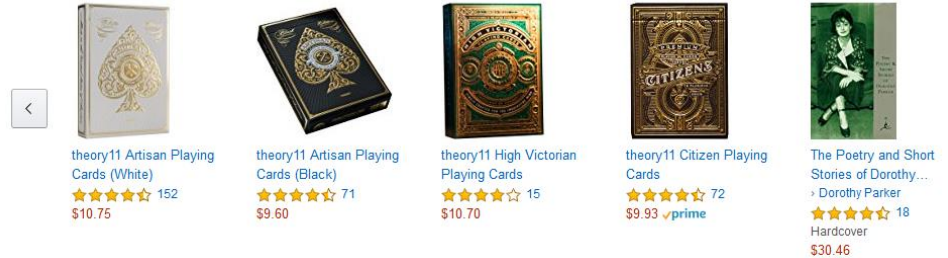
From the analysis of the reactions of many people to the same item ...



## Collaborative Filtering



Inspired by your purchases



**IF** A has the same opinion as B on an item,  
**THEN** A is more likely to have B's opinion on another item than that of a randomly chosen person



Collaborative filtering systems have many forms, but many common systems can be reduced to two steps:

1. Look for users who share the same rating patterns with the active user (the user whom the recommendation is for)
2. Use the ratings from those like-minded users found in step 1 to calculate a prediction for the active user
3. Implemented in Spark



<https://www.knime.com/blog/movie-recommendations-with-spark-collaborative-filtering>

## Collaborative Filtering: Memory based approach

- User  $u$  to give recommendations to
- $U$  = set of top  $N$  users most similar to user  $u$
- Rating of user  $u$  on item  $i$  calculated as average of ratings of all similar users in  $U$ :

$$r_{u,i} = \frac{1}{N} \sum_{u' \in U} r_{u',i} \quad \text{or weighted} \quad r_{u,i} = \frac{1}{N} \sum_{u' \in U} \text{simil}(u, u') r_{u',i}$$

Pearson correlation

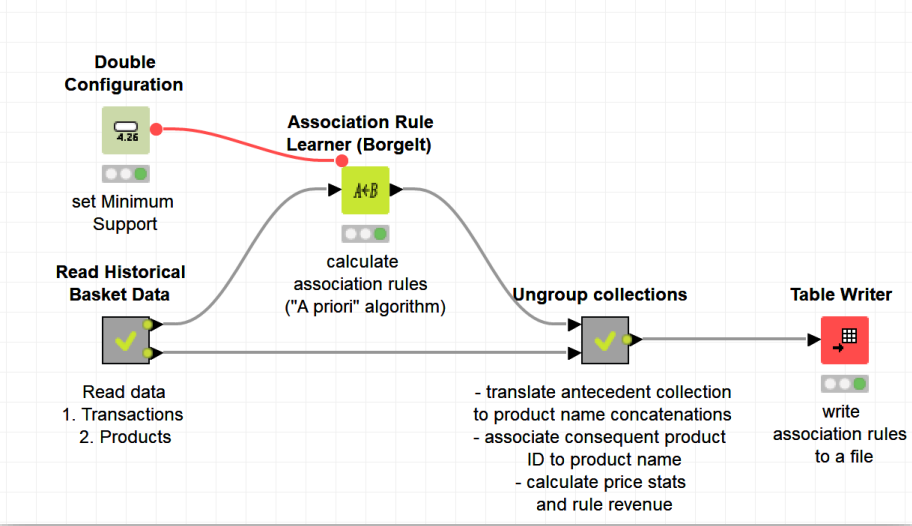
$$\text{simil}(u, u') = \frac{\sum_{i \in I_{xy}} (r_{u,i} - \bar{r}_u) (r_{u',i} - \bar{r}_{u'})}{\sqrt{\sum_{i \in I_{xy}} (r_{u,i} - \bar{r}_u)^2} \sqrt{\sum_{i \in I_{xy}} (r_{u',i} - \bar{r}_{u'})^2}}$$

Set of items rated by both user x and y

# Practical Examples with KNIME Analytics Platform

## Market Basket Analysis: Build Association Rules

1. Read Transaction/Basket data and Product data
2. Using "A priori" algorithm, build association rule set
  - min. set size = 1
  - min rule confidence = 10%
  - min support is controlled by Double Input Quickform node in %
3. Translate Antecedent collections into product name concatenations
4. Translate Consequent Item ID into Consequent Product Name
5. Calculate price stats and rule revenue
6. Write association rule set to file



# Thank you

For any questions please contact: [education@knime.com](mailto:education@knime.com)